

# Manipulator and Object Tracking for In Hand Model Acquisition

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May 7, 2010

# Problem Statement

- Robots can never be trained for all possible objects – let them learn new ones
- Target Scenario:
  - 1) Robot picks up unknown object using heuristic or feature-based techniques (e.g. [Saxena '08])
  - 2) Robot examines object from multiple perspectives, much as a human might
  - 3) Robot can use learned model for later tasks (e.g. detection, pose estimation, future grasping)

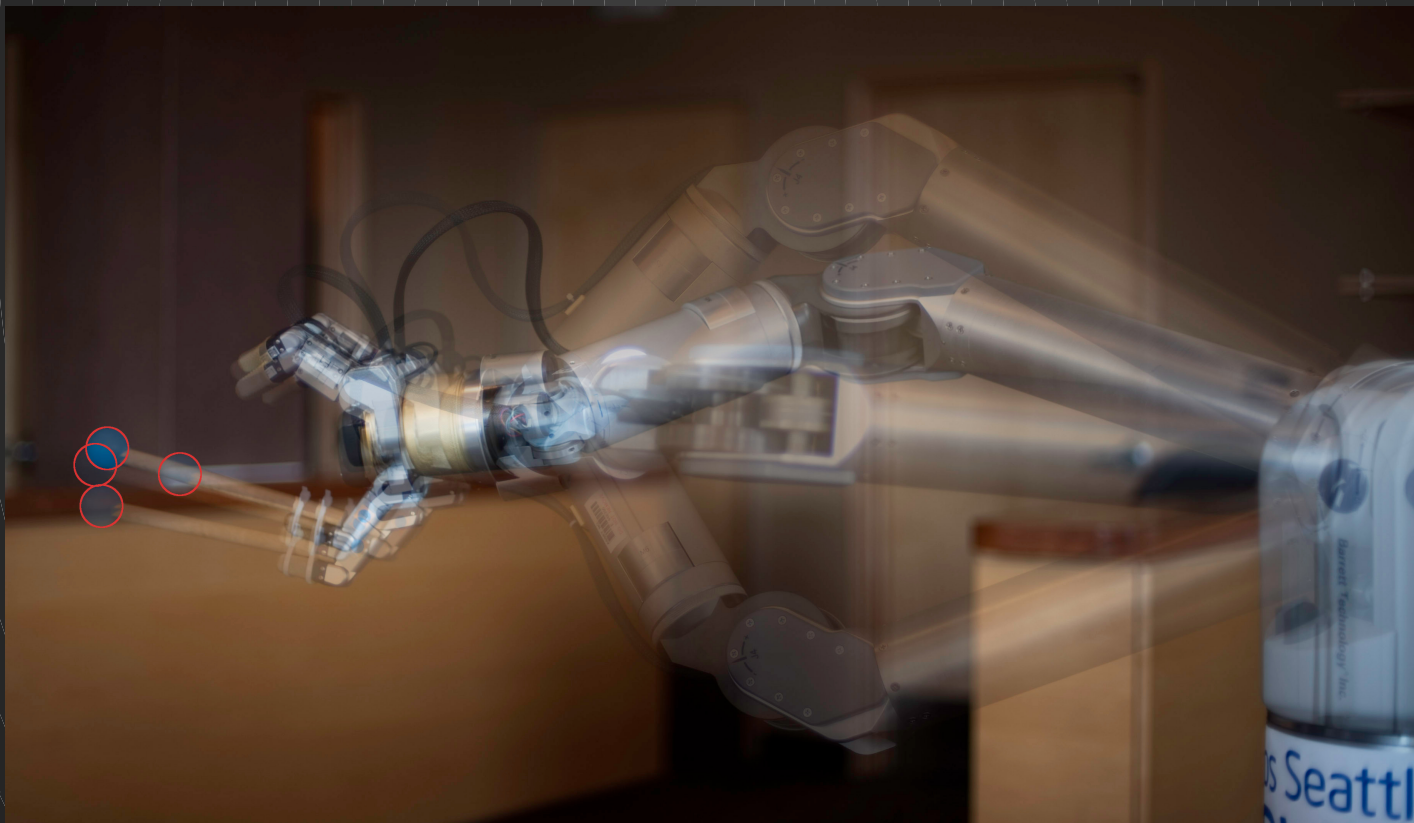
# In-Hand Modeling

- Visual feature matching [Pan '09]
- ICP-based surface matching [Weise '09]
- No explicit tracking of hand
  - Hand subtraction not straightforward
  - Cannot register textureless or symmetric objects



# Encoders for Object Modeling

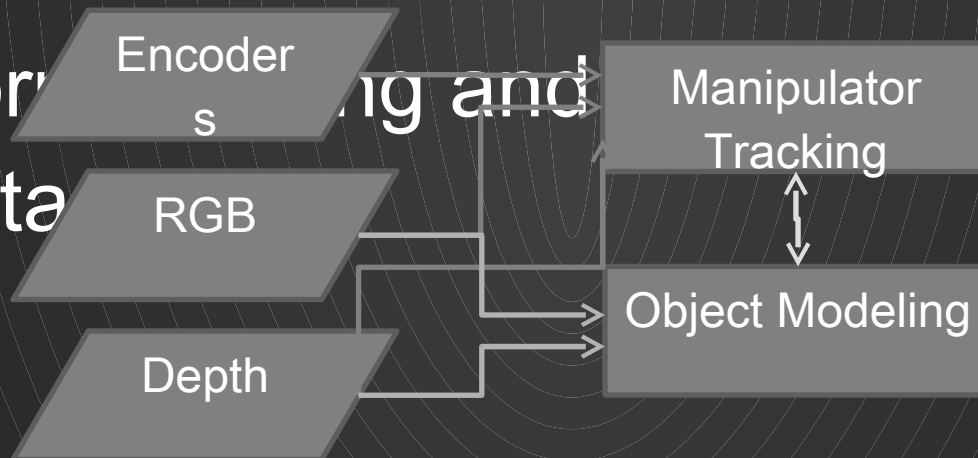
- Commonly used but requires high accuracy e.g. [Sato '97], [Kraft '08]



# Proposed Framework

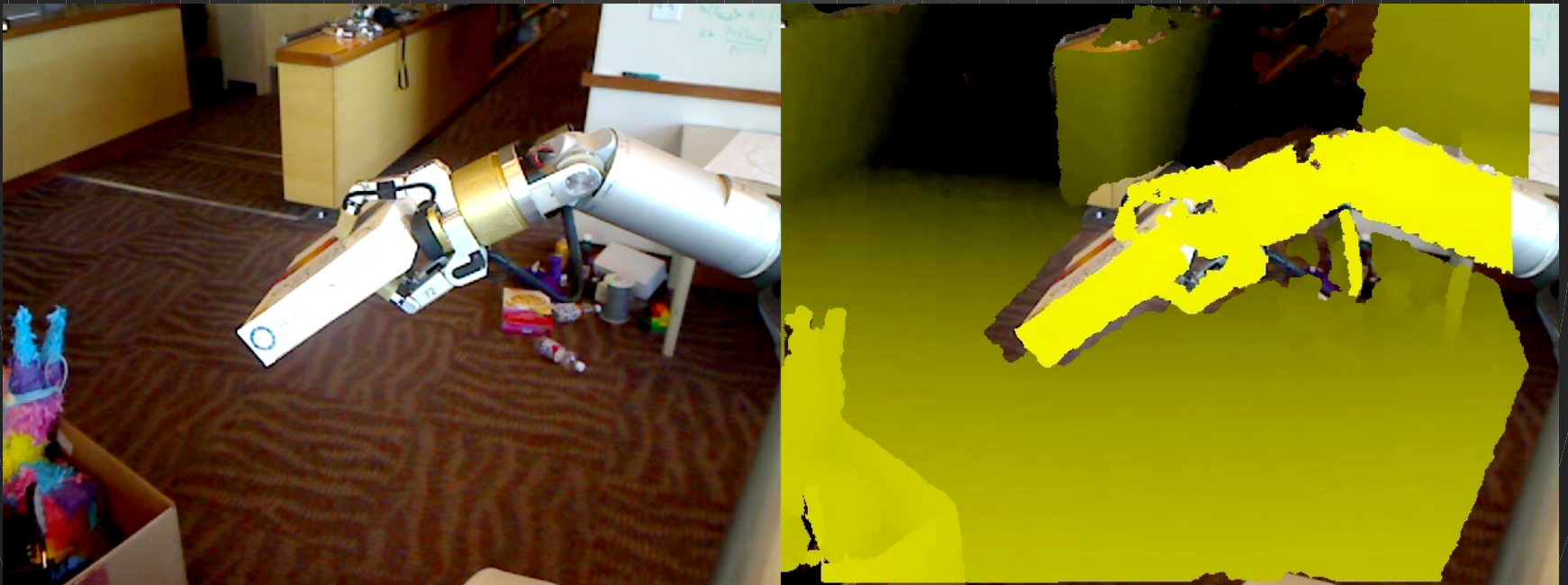
- Use encoders only to the extent to which they are reliable
- Use vision and shape to improve alignment

• Perform **alignment and simultaneous**



# Depth Sensor

- 640x480 RGB + Depth at 30 Hz
- Developed for gaming applications





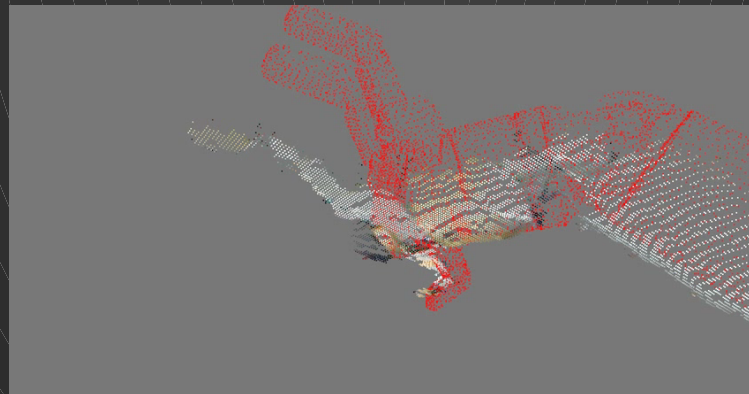
# Articulated ICP for Robot Arm and Hand Tracking

Joint Hand and Object Tracking

Object Modeling

# Articulated ICP

- Goal: Find joint angles (and global transform) best aligning observed and expected clouds
- Iterates between correspondence selection and parameter estimation





# Integration Into Kalman Filter

- State: Joint angles + global transformation

- Encoders for motion update  

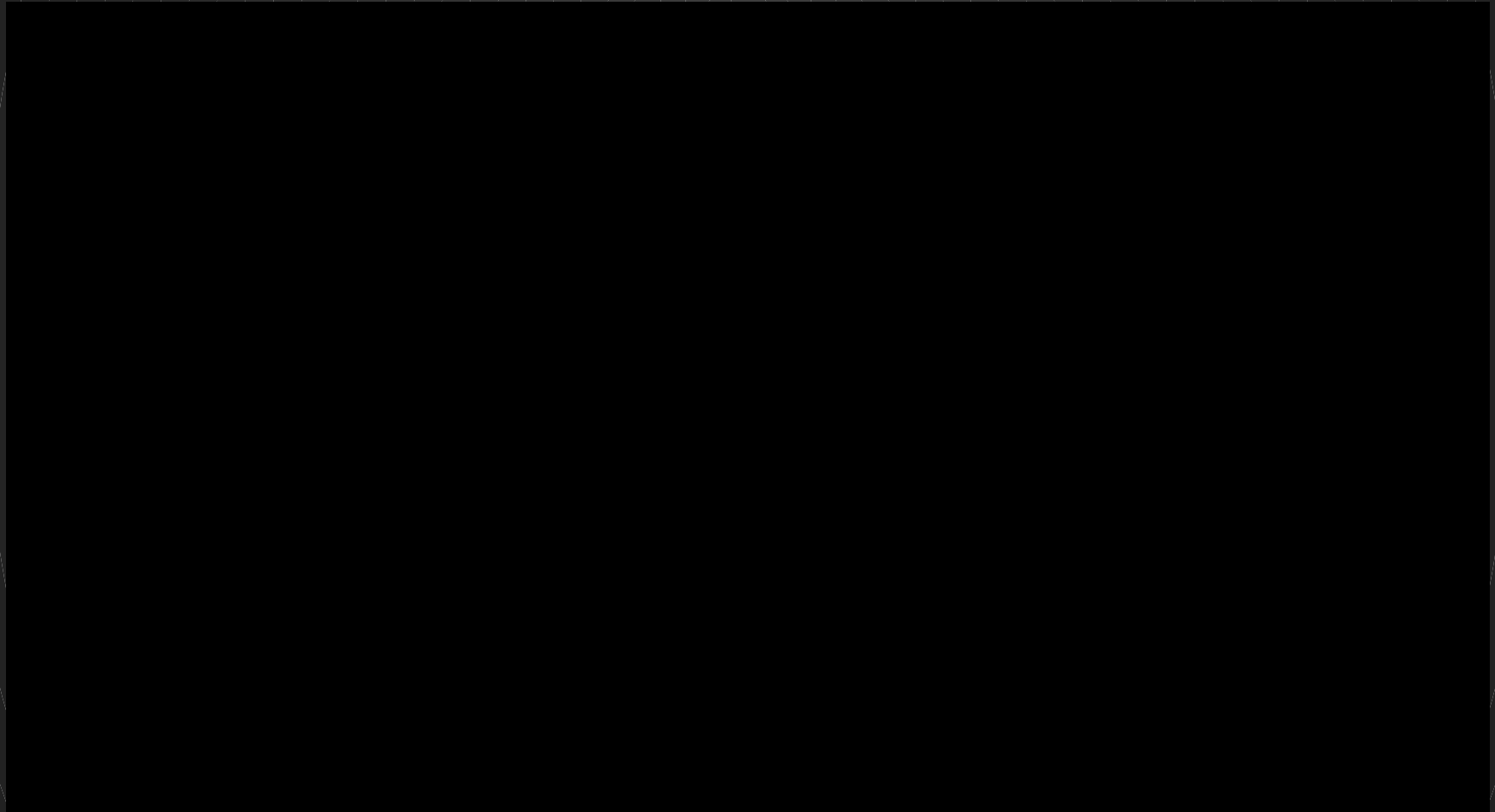
$$\mu_k = m_{k-1} + \mathbf{B}(\tilde{q}_k - \tilde{q}_{k-1})$$

- Kalman covariance fed back into ICP to give preference to adjusting less certain DoFs  

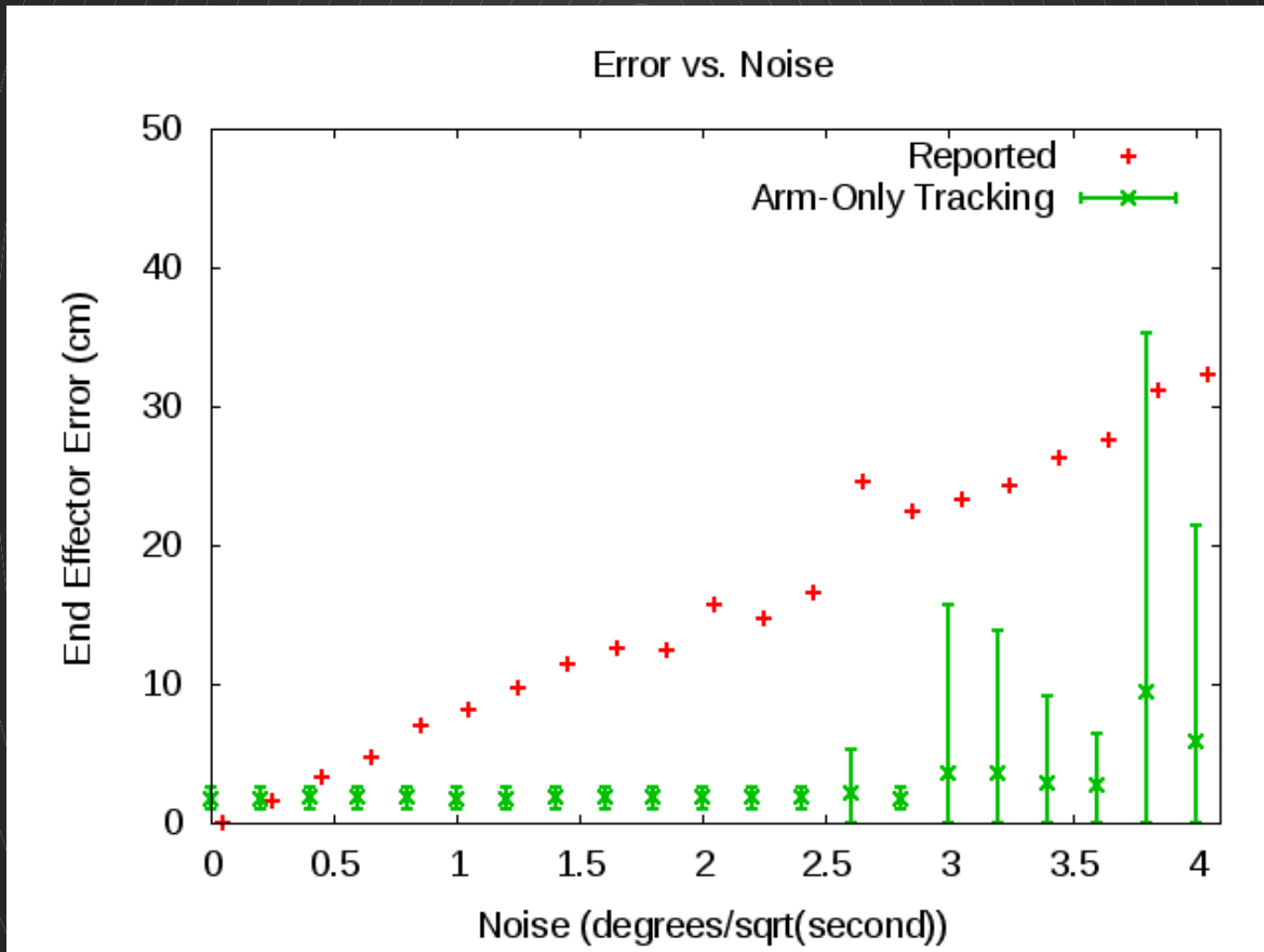
$$P = \sigma_p^2 \mu^T [E_{\pi\tau-\omega-\pi\omega\epsilon}(I) + E_{prior}(I)]$$

$\mu_k$

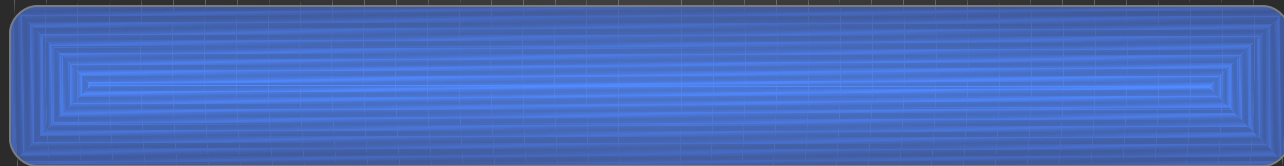
# Tracking with Added Noise



# Tracking Results



# Articulated ICP for Robot Arm and Hand Tracking



## Joint Hand and Object Tracking

## Object Modeling

# Joint Tracking

- Motivation
  - Need accurate pose of object within hand
  - Object may occlude hand, making tracking more difficult
- Add pose of object within hand to Kalman state
- Add object matching into ICP

# SIFT matching

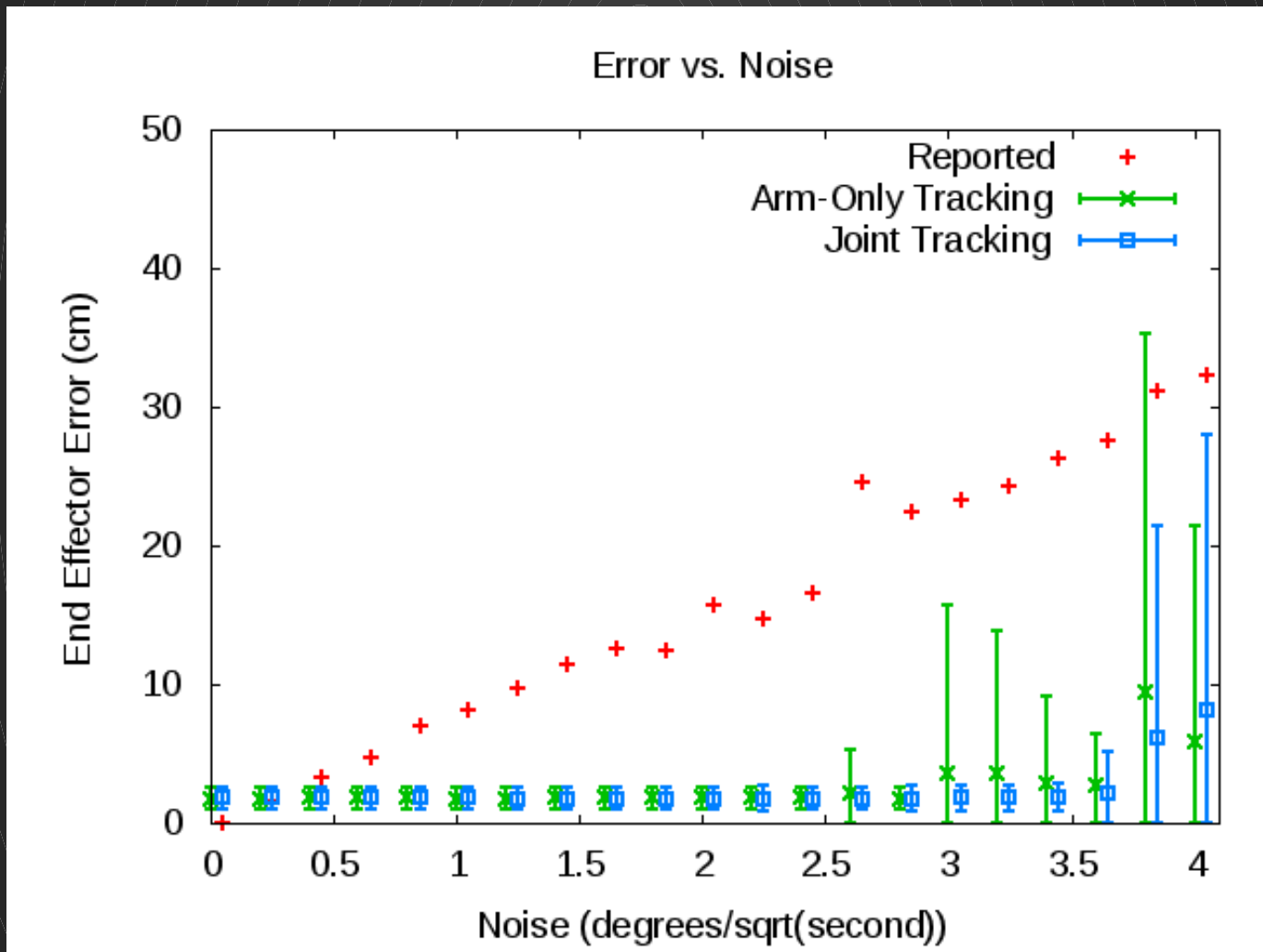
- Use object texture for additional constraints
- Keep estimates of 3D locations of SIFT keypoints within object model
- Add geometrically consistent frame-to-model matches as point-to-point correspondences

$$E_{\text{sift}}(T) = \sum_{(\kappa_\sigma, \kappa_\tau) \in \Sigma} |T(\kappa_\sigma) - \kappa_\tau|^2$$

$$T^* = \underset{T}{\operatorname{argmin}} [E_{\text{pt-to-pt}}(T) + E_{\text{prior}}(T) + E_{\text{aff}}(T)]$$

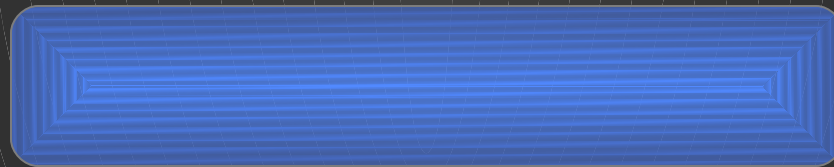


# Joint Tracking Results



# Articulated ICP for Robot Arm and Hand Tracking

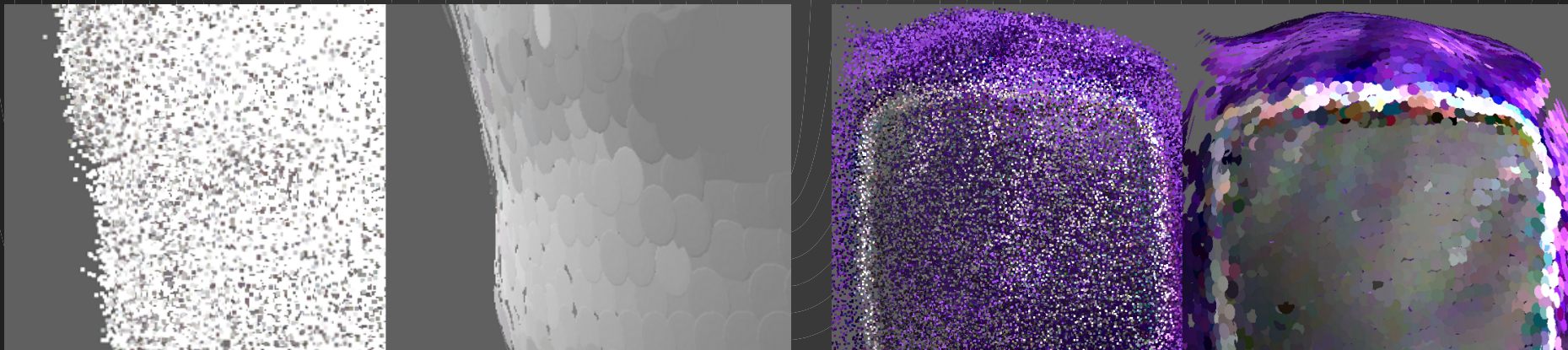
Joint Hand and Object Tracking



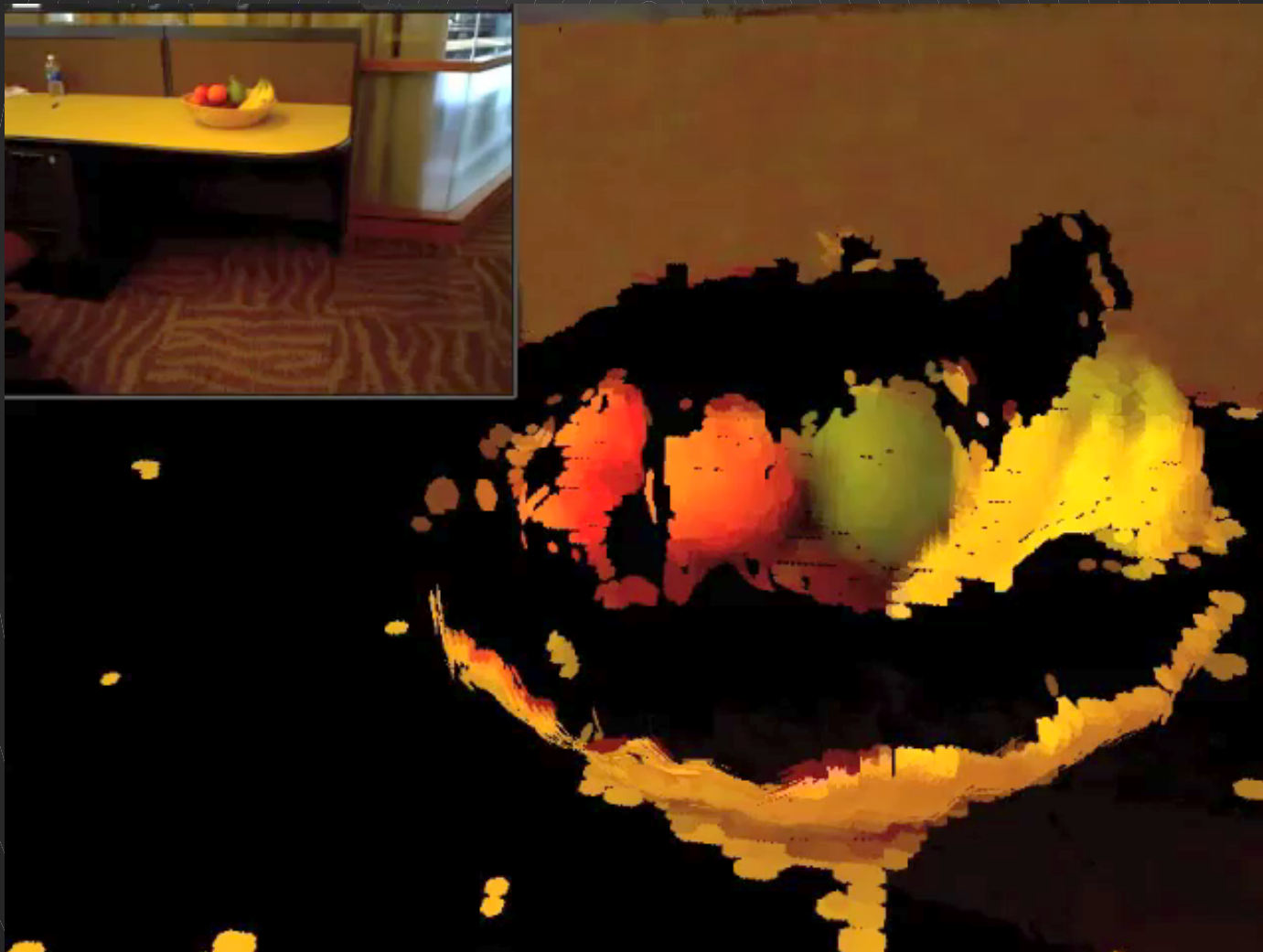
Object Modeling

# Surfel Representation

- “Surface Elements” – circular disks representing local surface patches
- Existing representation from the literature [Pfister ‘00], [Habbecke ‘07], [Weise ‘09]



# Surfel Demonstration



# Advantages of Surfels

- Simple update rules
- Incremental updating
- Occlusion checking
- Efficient representation (scalable)
- Automatic resizing

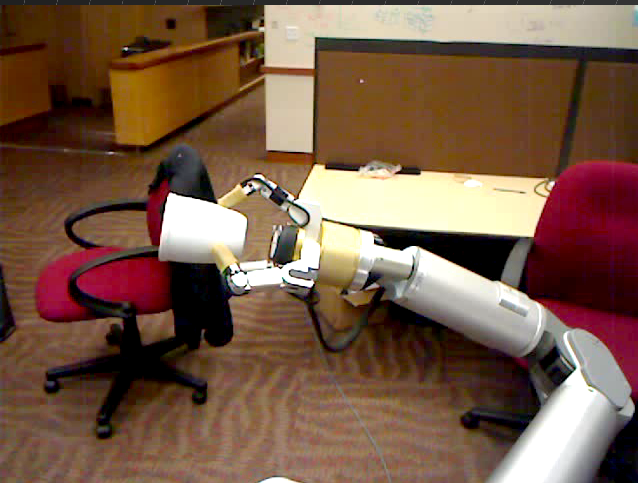
# Modeling

- Object detected based on tracking result
- Surfel model transformed to align with sensor data
- Surfels modified according to update rules



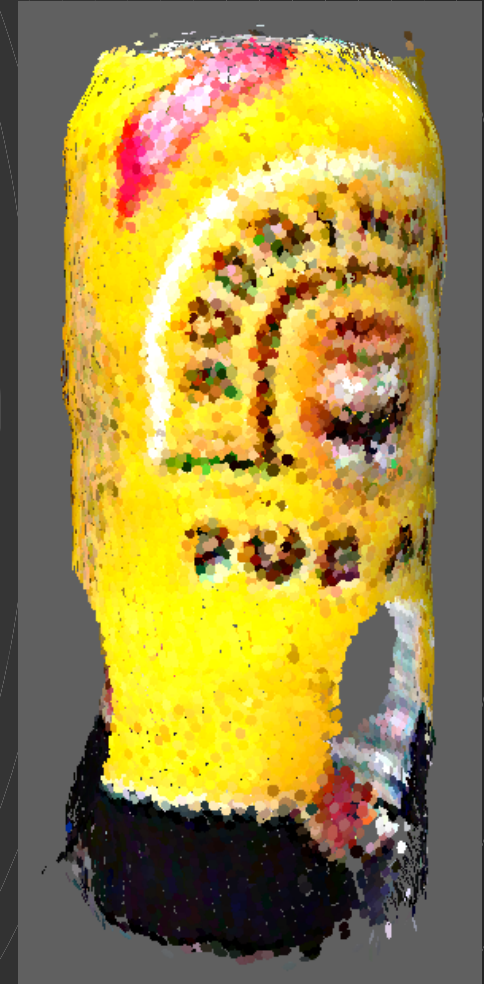


# Tracking + Modeling



# Modeling Properties

- Averaging of noise
- Can handle symmetric and textureless objects
- Limitations
  - Holes where gripper occludes object
  - Rigid objects only
  - Motion speed limited by motion blur and ICB



# Modeling Results



# Handling Multiple Grasps

- Switching Kalman filter
  - Examining object
  - Moving to or from table
  - Grasping or releasing
  - Between grasps
- Second grasp should be computed from



# Summary

- Framework for simultaneously tracking robotic manipulator and modeling grasped objects
  - Incorporates information from encoders, vision, and depth
  - Joint estimation benefits tracking and modeling
  - Accurate models of symmetric and featureless objects

# Future Work

- Automatic generation of motion sequences
- Self-supervised learning of objects and grasping strategies
- Development of a shared object database



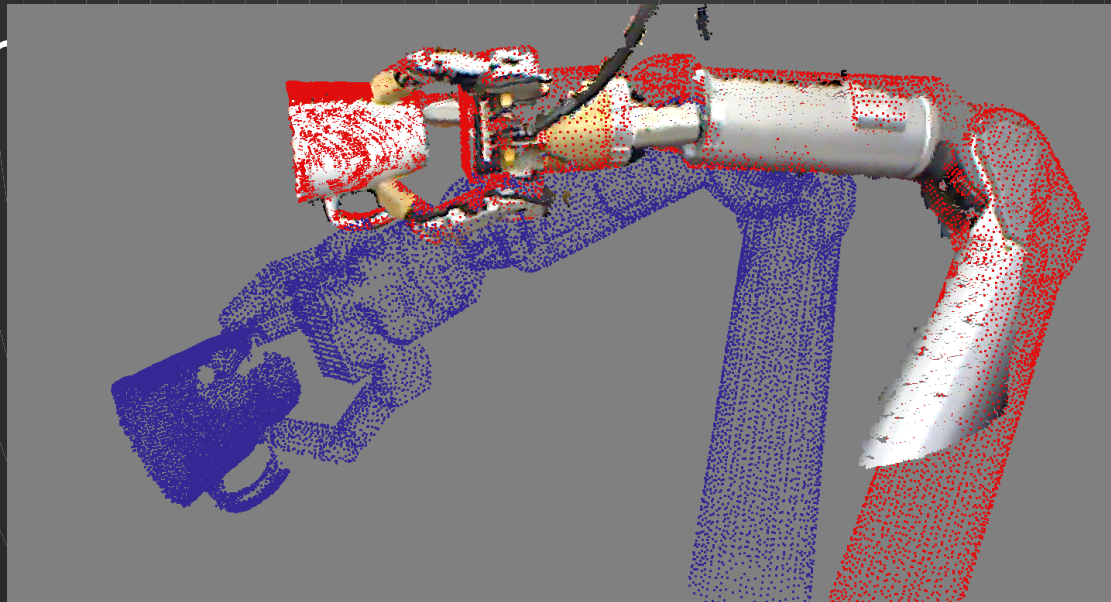
# Questions ?



# Approach Outline

# Articulated Tracking

- Goal: Match a model of the arm (and manipulated object) into the sensor data
- Use shape, visual, and encoder information



# ICP Details

$$E_{pt-\pi_{\mathcal{E}}}(T) = \sum_{l=1}^M \omega_l \mu_{\phi}((T(\pi_{\sigma}^l) - \pi_{\tau}^{\phi}) v_{\tau}^{\phi})^2$$