

ICRA 2010 Mobile Manipulation Challenge

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Intel Seattle / U. of Washington



Intel Labs Pittsburgh
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iRobot®

Robot Challenge Chairs: Bill Smart, Mark Yim

Where are we?



- State-of-the-art is difficult to gauge, partly due to
 - task complexity
 - hardware requirements
 - etc.
- How do we collaborate?
 - “building blocks” [Brian Gerkey]
 - “hierarchical reusability of skills” [Oliver Brock]
- How do we get beyond “proof-by-video”?

Challenge Overview



- Goals
 - hands-on experience with real platforms
 - standardized environment (and task)
 - encourage collaboration and dissemination of ideas
- High-level task descriptions
 - “**challenge**”, not “competition”
 - object retrieval and tabletop manipulation
 - Manipulation Open

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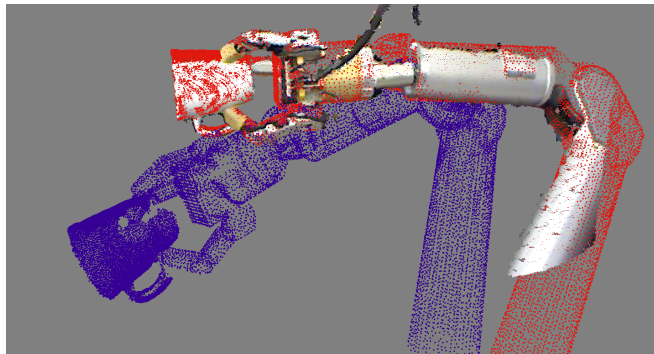
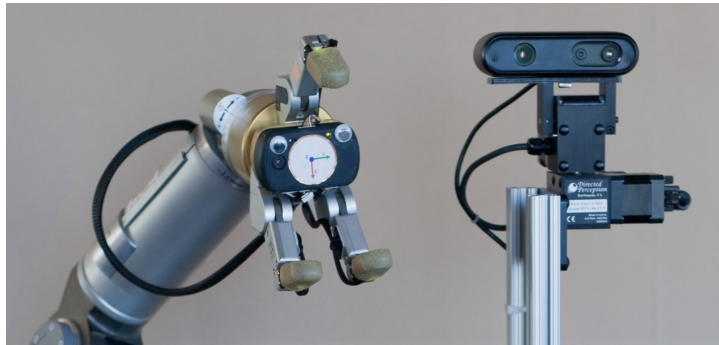
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May 07, 2010

ICRA 2010 Mobile Manipulation Challenge

University of Washington / Intel Labs Seattle



Manipulator and Object Tracking for In Hand Model Acquisition,
Michael Krainin, Peter Henry, Xiaofeng Ren, and Dieter Fox



What have we done?

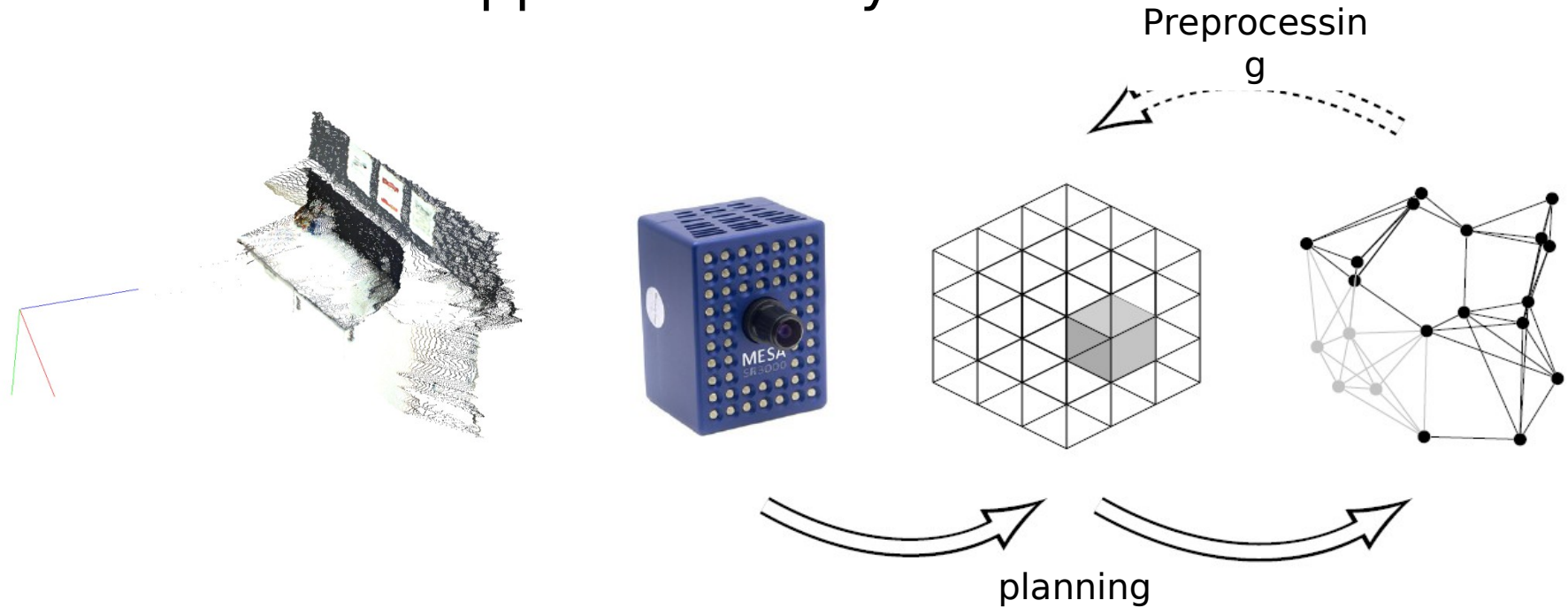
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- Database of more than 100 objects (texture, 3D mesh) including grasp table for different grippers (Schunk SAH, SDH)
- Modeling center at FZI, Karlsruhe, Germany
- Available through: <http://www.iain.ira.uka.de/ObjectModels>
- 6D – pose recognition for objects in database

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PRM-based approach for dynamic environments



- Grid-based obstacle map from 3D environment model generated from associated point clouds
- Grasp planning based on grasp table and 6D-pose of object
- Consideration of static objects of the environment and dynamic obstacles for motion planning based on obstacle model

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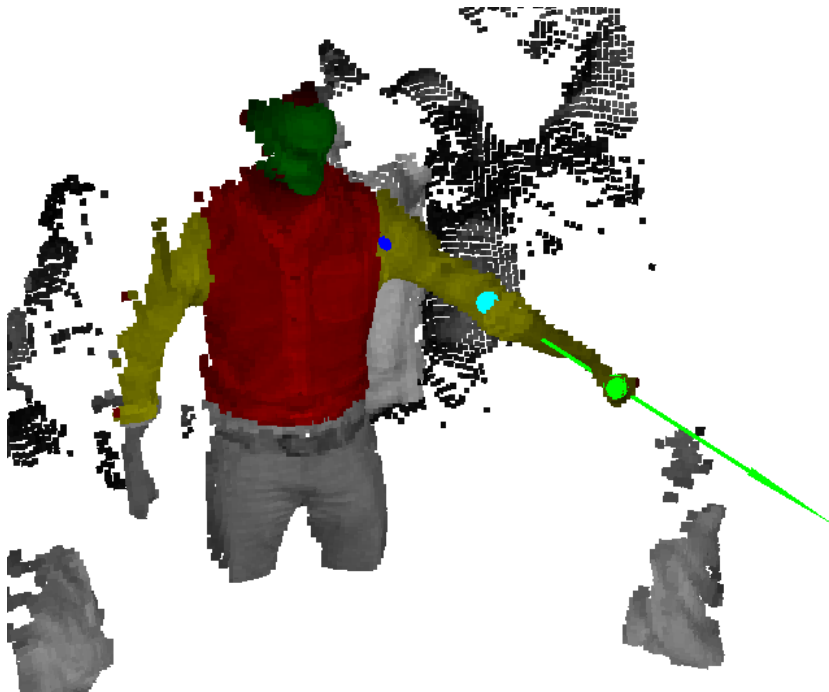


- **How to clean up a toddler's playground:**
 - Systematic exploration of unstructured environment
 - Mixed 2d/3d environment model built from sensor data
 - Cooperation of two different manipulators for picking up objects from the floor

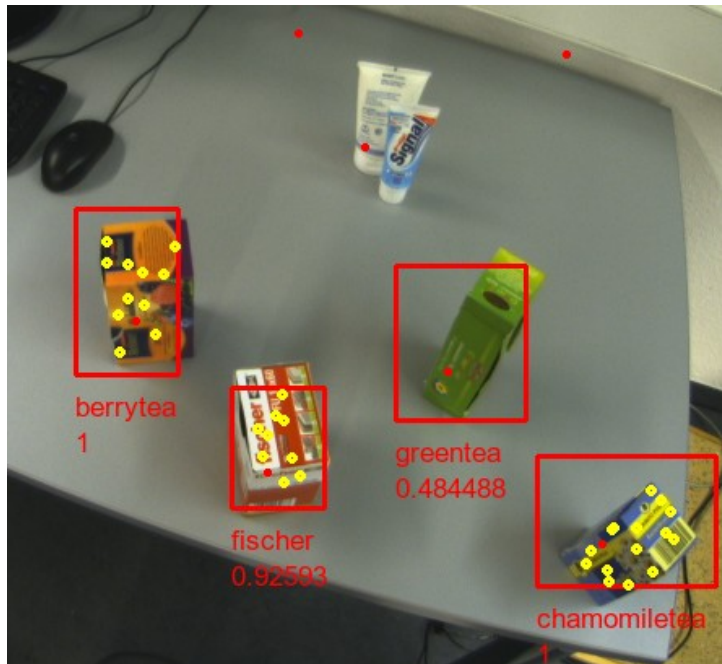
NimbRo Team (University of Bonn)

Recognition of Pointing and Showing Gestures

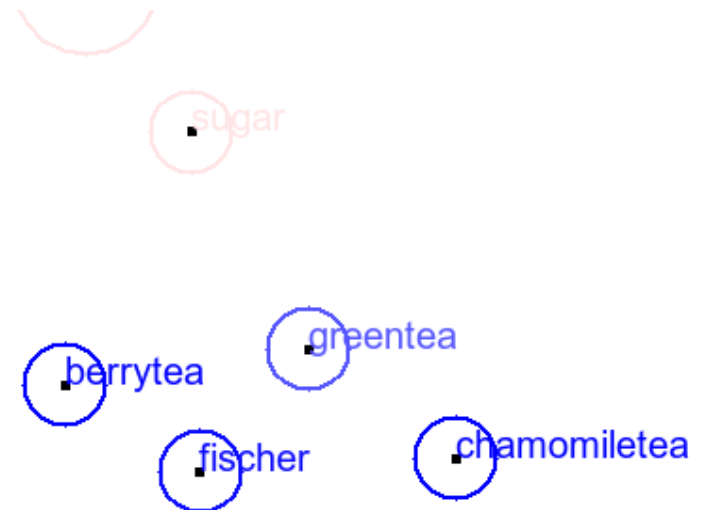
- Based on ToF-camera
- Starting from detected faces
- Segmentation of shown object



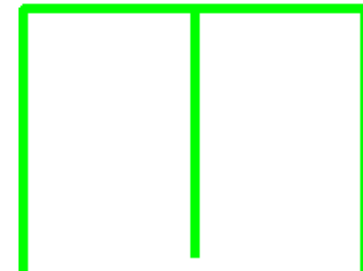
NimbRo Team (University of Bonn)



Visual Object Recognition



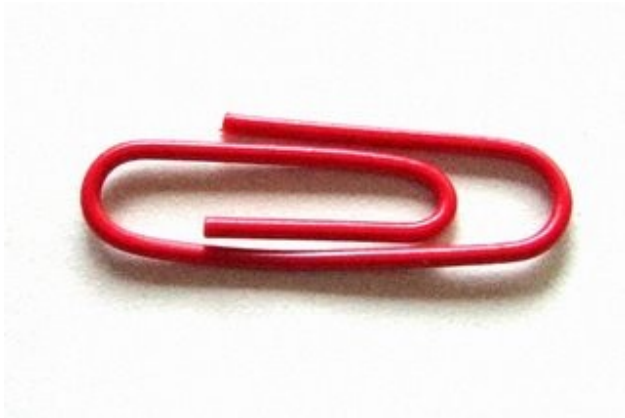
- Detect objects with laser / ToF-camera
- Map them to image plane
- Recognize them using color and SURF features
- Kalman filter for objects





Where are we going?

- **Open questions:**



- Manipulation of very small, large, flat and non-rigid objects with the same manipulator(s)
- Manipulation of objects that are close to each other (e.g. piled-up stuff)

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- Intuitive User-Interaction
- Safe Manipulation in human environments
- Adaption and Learning (w.r.t objects, unstructured environments)
- Distributed Development and integration
- Affordable Robotics Hardware



How do we measure progress?

Mobile Manipulation – Sharing Results

- One way to come together over
 - different environments
 - different task specifications
 - different hardware platforms

